## What is claimed is:

- 1. A method for designing filters that approximates the circularly symmetric frequency response achievable using a non-separable filter comprising:
  - (a) selecting a cut-off frequency and designing therefrom a 1-D low pass filter **LP** such that: **LP** =  $[X_{-n}, X_{-(n-1)}, ... X_0, ... X_{n-1}, X_n];$
  - (b) obtaining a 2-D filter *LPP* by performing the operation: LP\* X LP wherein LP\* is a column vector having the same entries as LP and *LPP* having dimensions given by: {2n+1, 2n+1} and generating a 2-D countour plot therefor;
  - (c) designing a 1-D high pass filter **HP** such that: **HP** =  $[Y_{-m}, Y_{-(m-1)}, \dots Y_0, \dots Y_{m-1}, Y_m]$ ;
  - (d) obtaining a 2-D filter *HPP* by performing the operation: HP\* X HP wherein HP\* is a column vector having the same entries as HP and *HPP* having dimensions: {2m+1, 2m+1} and obtaining a 2-D contour plot therefor;
  - (e) repeating (c) through (d) until the 2-D contour plot of *HPP* overlaps the 2-D countour plot of *LPP*;
  - (f) generating a 2-D filter ONE having the dimensions of that of HPP with the only non-zero entry of value 1 located at the center of ONE;
  - (g) creating matrix *HPPinv* by subtracting *HPP* from *ONE*;
  - (h) convolving *LPP* with *HPPinv* to obtain *DSCRN* having dimensions: {2m+2n+1, 2m+2n+1} and obtaining a 2-D contour plot therefor; and
  - (i) repeating (a) through (h) until, by an examination of the 2-D contour plot of **DSCRN**, an approximation to a desired circular symmetry is achieved.

- 2. A method as in **claim 1**, wherein the dimensions of filters **LPP** & **HPP** are such that the processing by a target media processor, Very Long Instruction Word (VLIW) processor, or Digital Signal Processor (DSP) is optimized.
- A method as in claim 1, wherein one would descreen not by using the non-separable filer DSCRN but by first applying the separable filter LPP and saving that result as, for example, video\_1.
- 4. A method as in **claim 3**, further comprising applying the **HPP** filter to video\_1 and saving that output as, for example, video\_2.
- 5. A method as in **claim 4**, further comprising subtracting video\_2 from video\_1 to yield descreened output.
- 6. A method as in **claim 5**, wherein **DSCRN** is applied to image data to determine whether the generated result accomplished an intended result.